

LEADER

**HAMILCAR**  
Punic Wars  
?-229 BC  
+3

Increases Strength of all  
3 Punic Wars.  
May combine with Hannibal  
Eliminate when all three  
Punic Wars are defeated, or  
if not at War, remove on die roll  
of 5 or 6 at end of Forum Phase.

\$12



LEADER

D8

D9



LEADER

LEADER

**HANNIBAL**  
247-183 BC  
Punic Wars  
+7

Increases Strength of all  
three Wars.  
Makes extra Tax Farmer loss  
roll/Turn  
Eliminated when all three  
Punic Wars are defeated, or  
if not at War, remove on die roll  
of 5 or 6 at end of Forum Phase.

\$16

WAR



D5



**2nd ILLYRIAN WAR**  
220-219 BC  
4/2

- 20 per Turn to State Treasury.  
Strength  $\times 2$ : 2 related Wars  
Defeat of both Illyrian Wars  
creates Illyricum.  
[Attacks: Greece]



10 T.

WAR

\$17

WAR



D12



**1st MACEDONIAN WAR**  
215-205 BC  
12/10

- 20 per Turn to State Treasury.  
Revolt if Greece is Province.  
Strength  $\times 4$ : 4 related Wars  
Strength  $\times 3$ : 3 related Wars  
Strength  $\times 2$ : 2 related Wars  
[Attacks: Illyricum, Greece]



25 T.

\$11,18

WAR



D10



**2nd PUNIC WAR**  
218-201 BC  
15/5

- 20 per Turn to State Treasury.  
Make dr to determine Tax  
Farmer eliminated every year  
until defeated. Victory creates  
Nearer & Further Spain.  
Strength  $\times 3$ : 3 related Wars  
Strength  $\times 2$ : 2 related Wars  
[Attacks: Cisalpine &  
Narbonese Gaul]



25 T.

\$11,15

WAR

LEADER



D14

LEADER

**ANTIOCHUS III**  
c. 242-187 BC  
Syrian War  
+5

Increases Strength of  
Syrian War.

Eliminated when defeated, or  
if not at War, remove on die roll  
of 5 or 6 at end of Forum Phase.

\$17

LEADER



D15

LEADER

**PHILIP V**  
238-179 BC  
Macedonian Wars  
+6

Increases Strength of all  
four Wars.

Eliminated when all four  
Macedonian Wars are defeated, or  
if not at War, remove on die roll  
of 5 or 6 at end of Forum Phase.

\$14

WAR



D13

**1st PUNIC WAR\***  
264-241 BC  
10/5/10@

\*Inactive until attacked or matched.  
- 20 per Turn to State Treasury  
if Active. Victory creates  
Sicily & Sardinia-Corsica  
Strength  $\times 3$ : 3 related Wars  
Strength  $\times 2$ : 2 related Wars  
@ Win Naval Battle First



35 T.

\$11,14

WAR



WAR



D16



REVOLT

**SYRIAN WAR**  
192-189 BC  
6/2

— 20 per Turn to State Treasury.  
Revolt if Syria is Province.

[Attacks: Bithynia-Pontus,  
Greece, Asia]



45 T.

\$15

WAR



D13

REVOLT

**2nd MACEDONIAN WAR\***  
200-196 BC  
10/5

— 20 per Turn to State Treasury  
if Active.

Revolt if Greece is Province.

Strength  $\times 4$ : 4 related Wars

Strength  $\times 3$ : 3 related Wars

Strength  $\times 2$ : 2 related Wars

\*Inactive until attacked or matched

[Attacks: Illyricum, Greece]



45 T.

\$14

WAR



D5

WAR



**1st ILLYRIAN WAR\***  
229-228 BC  
5/3

\*Inactive until attacked or matched.

— 20 per Turn to State Treasury  
if Active.

Drought prevails even if inactive  
until Defeated.

Creates Illyricum if both  
Illyrian Wars defeated.

Strength  $\times 2$ : 2 related Wars

[Attacks Greece]



10 T.

\$17

WAR



D13



WAR

**1st GALLIC WAR**  
225-222 BC  
10/0

— 20/Turn to State Treasury.  
Victory creates Cisalpine Gaul.

Strength  $\times 3$ : 3 related Wars

Strength  $\times 2$ : 2 related Wars

[Attacks: Cisalpine, Narbonese,  
& Transalpine Gaul]



20 T.

\$15